



Canadian Go Association  
May - June 2014  
Newsletter



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# Article to The Reader

By Matthew Mennie  
Edited by Nicholas Zacharewicz

It is always a pleasure to present the Canadian Go Association May-June newsletter to the membership. We are happy to announce that a new addition to the Association's website now allows players to register for tournaments directly on the website. Once registered, players can register for tournaments listed under the tournament section.

Other features of this new addition include: enabling tournament organizers to post events, easy export features for tournament organizers, and the ability to upload completed results of the event(s). More information can be found on page three.

In our newsletter department, Nicholas Zacharewicz - an English Master's graduate from the University of Victoria - and Dominik 'Domo' Chłobowski have joined our team. We welcome them both with open arms and are very grateful for their time and effort, things that help to make this newsletter great.

Some events that you can look forward to in the month of May 2014 are The GTA Open, the Anime North Go Cup, and the 2014 Canada West Haihua Cup Go Tournament. In June 2014, the Canadian Go Open will take place. Dates, locations, and schedules for all four events can be found under Upcoming Events on page ten to thirteen.

The Canadian Go association is currently looking for any skilled programmers willing to help with the implementation and improvement of the membership database. This database was designed by Nick Prince, and is now being maintained on a purely volunteer basis. With the help of more volunteers we hope to implement changes more quickly and make the database's front - and back-end more functional for members. If interested in volunteering for this role please contact James Sedgwick for more details.

For donations, we would like to thank our generous donors that help to make the Canadian Go Association. Without donors like you, we would be unable to operate.

If you have not already done so, we urge you to donate to the Canadian Go Association.

Please be aware that there will be a vote on whether or not we are going to keep operating solely on donations at the Canadian Open in June. If there is not enough money raised then we will be forced to impose membership fees. These membership fees, if imposed, would allow the Canadian Go Association to cover its operating costs.

# League Report and 2013 Prizes

By James Sedgwick

Edited by Nicholas Zacharewicz

Here are our 2013 cash prize winners (those earning 10\$ or more). For those who may not be familiar with our award system, the two Dragon players and spots A1-A5 earn prizes. The awards per session are as follows:

Dragon winner	: \$33.33
Dragon 2nd	: \$16.67
A1 1st	: \$8.33
A1 2nd	: \$6.67
A1 3rd	: \$5.00
A1 4th	: \$3.33
A1 5th	: \$1.67

And the winners were:

Wang Zi	: \$133.34
Tianyu (Bill) Lin	: \$116.67
Aaron Ye	: \$58.33
Xiaofei Deng	: \$51.67
James Sedgwick	: \$36.67
Hai (Harry) Cheng	: \$13.33
Andrew Huang	: \$13.33

The race for the top in 2013 was very close between Wang Zi and Bill Lin. In 2014 Ryan Li joined the group at the top, and it looks like it could be a close three-way battle. Meanwhile, young stars Aaron Ye and David Lu have made their way to the A1 group, and are looking for chances to knock off those three currently at the top.

Moving up to the A2 group for the first time this session we have Dmitry Shorokov, who impressed with his 4-0 run last session in A3.

I hope to see you all online enjoying the games. Remember, for those not playing, all the game times are posted on the league site. Check it out!

Also, the schedule for all sessions through the end of 2014 are now posted. Registration for each session opens a couple weeks before the session starts (we don't want players registering too early and then not being able to follow through on their commitment to play).

# Canadian Go Association (CGA) Website now Manages CGA Tournaments

By James Sedgwick  
Edited by Nicholas Zacharewicz

At last! It's a feature I've been wanting to see on the website forever (OK, at least 5 years), and I think it provides a huge step forward for the CGA. Thank you to Nick Prince for making it happen!

Any CGA member can now create a tournament on the site (an administrator will approve it before it shows up as visible to everyone). Once created, any CGA member can register on the CGA site to participate in the tournament. Then when it is time to run the tournament, the director will download a file for loading in to Open Gotha. With the new system there is no data entry for the tournament director to do (unless they want to adjust entry ranks from the current ranks in the CGA database).

Once the tournament finishes, the director just saves a result file, and clicks the "upload" button on the tournament page. The tournament results will then be automatically included in the CGA ratings.

For those so inclined, here is a little more detail.

The CGA site is actually two websites. There's the main site [www.go-canada.org](http://www.go-canada.org) (which is a WordPress site, with mostly static content), and [members.go-canada.org](http://members.go-canada.org) (which uses ASP.NET technology and manages content tied to the database, like the leagues, ratings, tournaments, etc). The "League" and "Members" tabs at the top of the main site will transfer you to pages within the members site.

Once you are on the [members.go-canada.org](http://members.go-canada.org) site you will see the "Tournaments" link at the top. Any time you are on the members site you will be able to see "log in"/"log off" in the top right. You can go to various pages on the members site while not logged in, but some pages you cannot see (and some pages require different privilege levels). Also, even if you can see a page, some actions on the page may not show up. For instance, you can go a tournament page without logging in, but you will only see the register button if you are logged in.

Q: What do I do if I want to register multiple family members for a tournament?

A: You should create an account on the CGA site for each family member, using the same email if you like. Then log in as each family member and register.

Q: What do I do if I want to use another pairing program, or I want to upload club games for the ratings?

A: The plan is to offer various formats for upload and download. One format would be a simple format natural for a club. This is a work item volunteers who can do a bit of coding can help with. I hope we'll have this feature in place later in 2014.

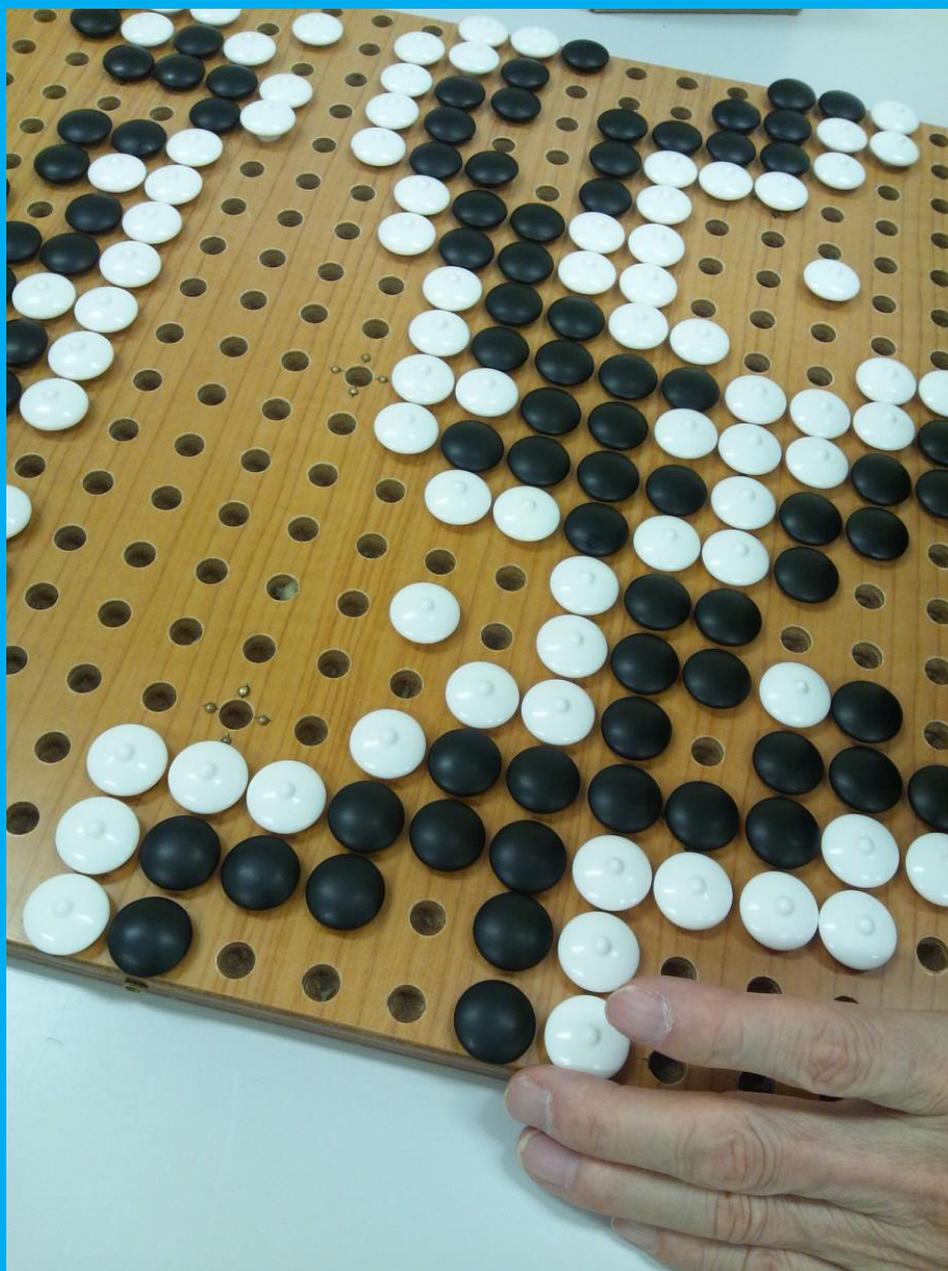
# Canadian Open Now Open for Registration

By James Sedgwick

Edited by Nicholas Zacharewicz

One of the first events to take advantage of our new website-based tournament registration system is the Canadian Open. Payment will be collected on arrival, but we need to plan ahead for how many participants we will have.

Just log into the website, go to the Canadian Open page, and click “register.” If your plans change and you can’t make it but have already registered, please go to the tournament page and click “de-register,” it’s that simple.



# Samsung Cup World Baduk Masters 2014 Selection Tournament Open to Canadians

By James Sedgwick

Edited by Nicholas Zacharewicz

The Korea Baduk Association (KBA) has once again invited the American Go Association (AGA) to send three North American representatives to compete in the World division of the Samsung Cup World Baduk Masters 2014 in Korea!

Interested Canadian players must be 5D+, citizens or permanent residents of North America, have resided in North America for 6 of the past 12 months, and be a Canadian Go Association (CGA) member. Players will be responsible for their travel and lodging expenses; however, the tournament will provide a \$1,000 incentive to each player to help cover some costs.

To select its three representatives the AGA will hold a flexible scheduling tournament on the KGS Go Server (KGS) during the second half of May with default rounds on May 20, 23, 27, and 30. This schedule is designed so that each round's possible times include at least one weekend day. Please fill out this electronic form to register by Friday, May 16. Skype will be required for all players.

If selected, you will need to be able to travel to Korea from August 3rd to 6th.



# Earliest Evidence of Go Played in North America may be in British Columbia

By James Sedgwick  
Edited by Nicholas Zacharewicz

Sam Zimmerman, an American Go Association (AGA) organizer, recently ran across an article by Samir S. Patel in the May/June issue of Archaeology magazine that discussed the early arrival of the Chinese in North America. The article includes a picture of “gambling pieces” that were found in British Columbia and that date from the 1840s-1850s. Patel believes these pieces are really Weiqi pieces.

This may be the earliest evidence of Go in North America and it may be that Canada has the honor of being the first North American country in which the game was played.

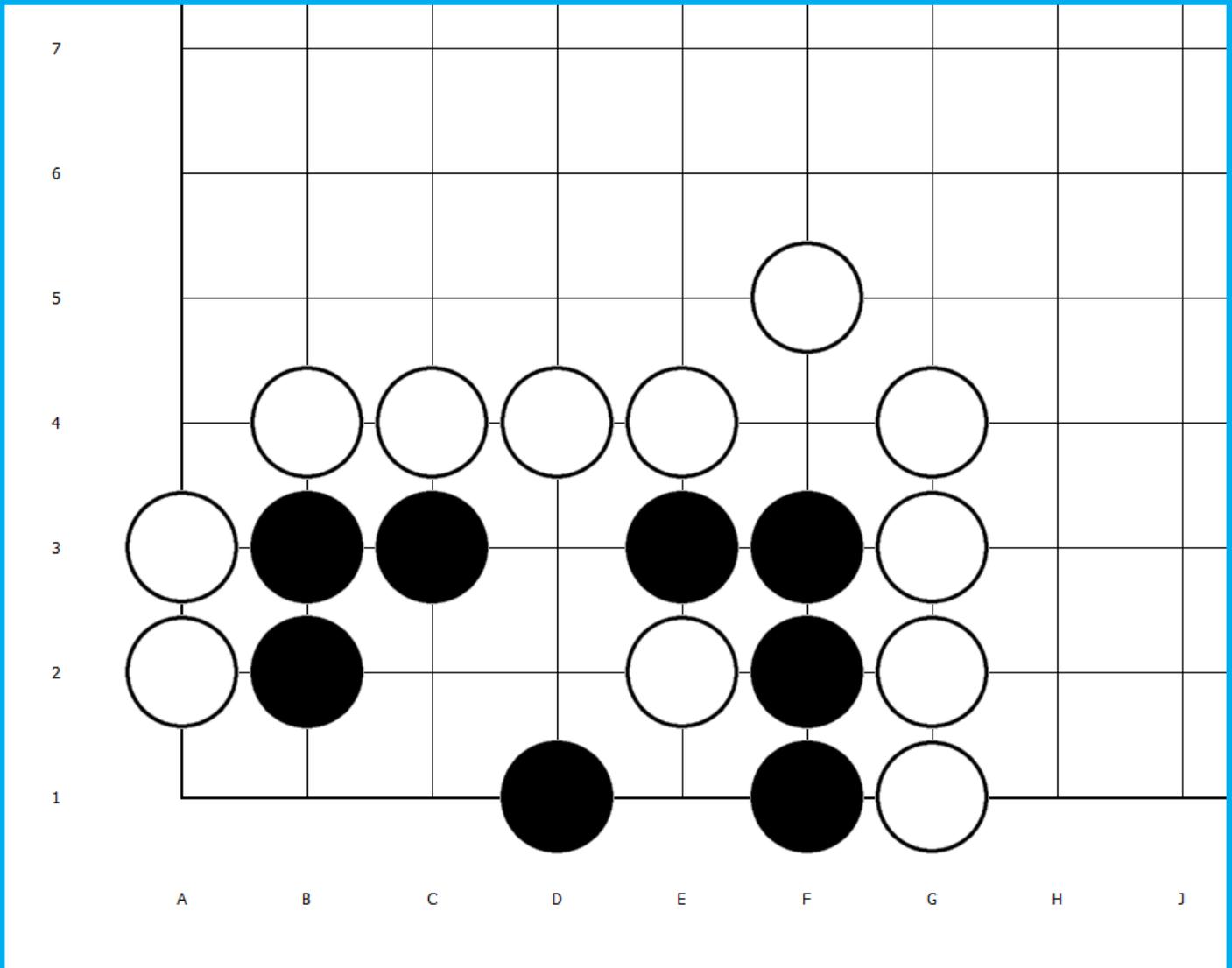
This news has also been reported in the AGA E-Journal. You can see their report (with a picture of the stones in question) at <http://www.usgo.org/news/2014/05/your-movereaders-write-earliest-indication-of-go-in-north-america-another-turn-based-site/>.



# Go Problems - Beginner

By Irene Sha

Black first to live.



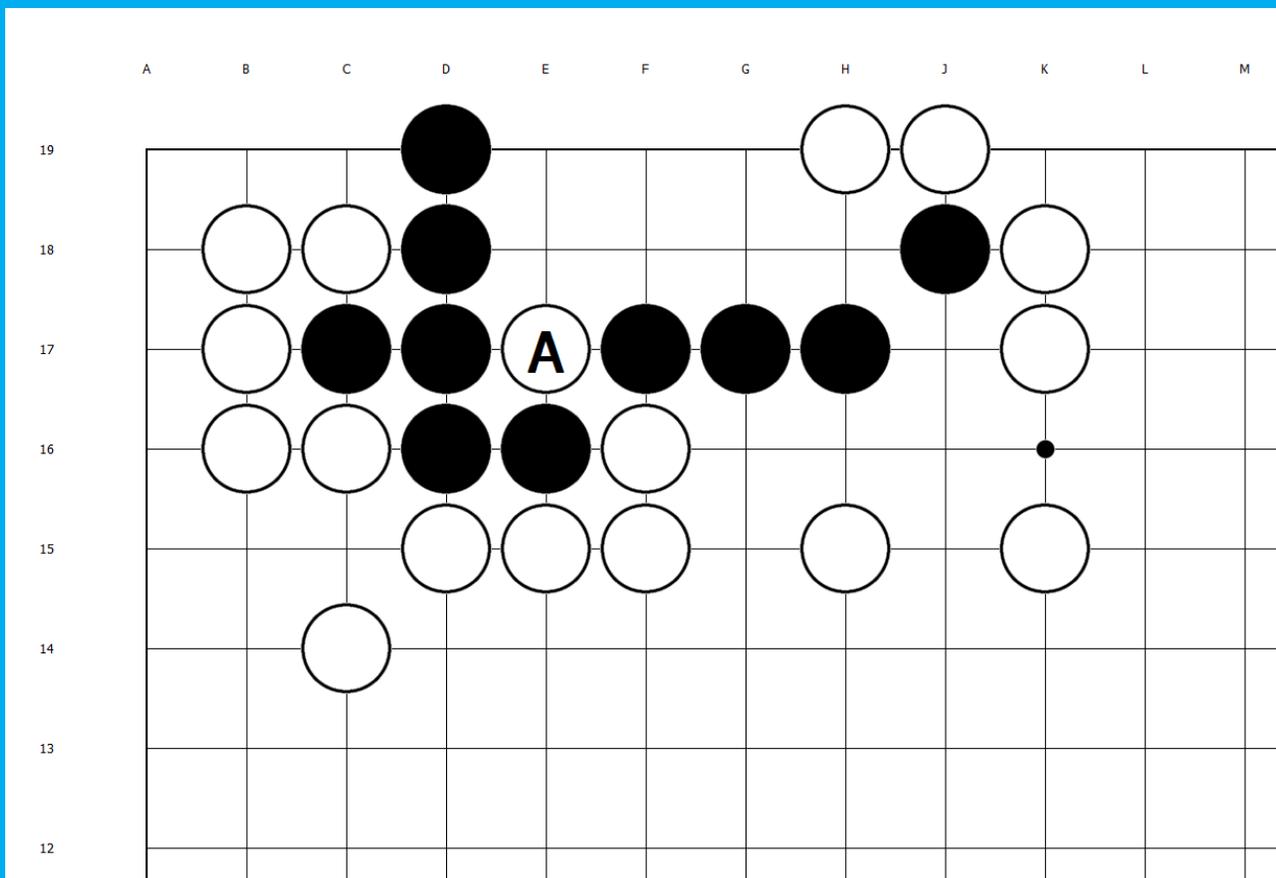
See attached SGF files for the solution.

# Go Problems - Intermediate

By Irene Sha

Black first to live.

Note that black already have a secured eye at A, and now it needs to make another one to live.



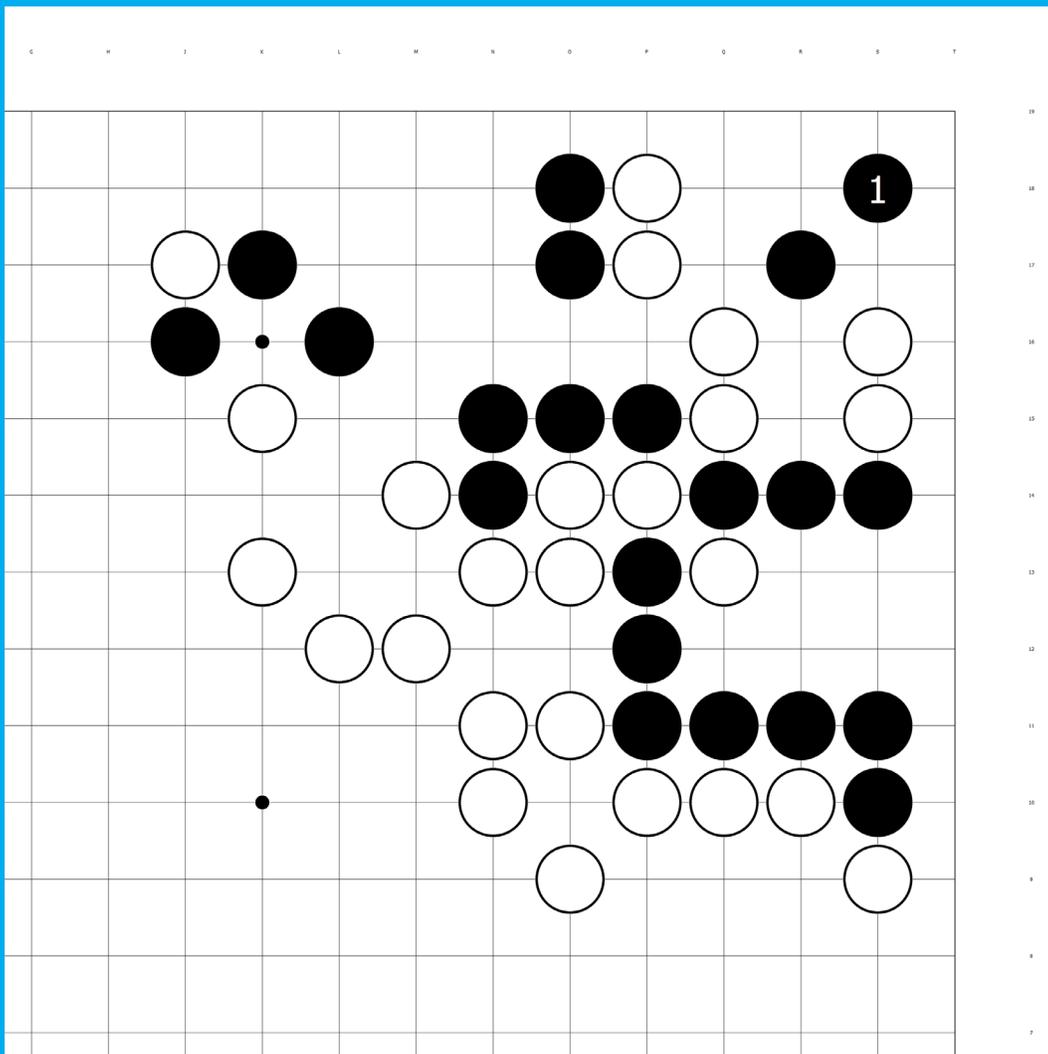
See attached SGF files for the solution.

# Go Problems - Expert

By Irene Sha

\*Problem extracted from "Thirty-Six Stratagems" by Xiaochun Ma. For the complete game review please refer to stratagem #4 in the book.

Black to play. What are some of the end game strategies that can be used in the corner?



See attached SGF files for the solution.

## Upcoming Events

### 2014 GTA Go Open Tournament

Date: May 17 & 18, 2014

Location: 3558 Erindale Station Road, Mississauga, ON (Location Changed)

Time: 10:00 am to 5:00 pm

Format: Individual tournament

Please check general rules for tournaments

Fees: \$25

#### Important Notice

Adult Tournament is one day tournament on Saturday, May 17

Adult Schedule:

Saturday

9:30 am Registration Begins

10:00 am to 11:30 pm Round 1

11:30 am to 12:30 Lunch

12:30 pm to 2:00 pm Round 2

2:00 pm to 3:30 pm Round 3

3:00 pm to 5:00 pm Round 4

5:00 pm to 5:30 pm ( Awards Ceremony)

Children's Tournament on May 18, 2014.

This will be a trial run for the first Canadian Children's Amateur Go Level Ranking Exam

For children 1D and over: Open Tournament

Children over 1D will be playing in an open tournament, compete for the championship (1st, 2nd, 3rd prize) All children 1D and over are also welcome to play in the adult tournament on Saturday.

For children 1K and under

Canadian Children's Amateur Go Level Ranking Exam

The Children Amateur Go Level Ranking Exam will be in forms of a series of ranking matches that occurs quarterly (every three months) on date and at location announced by Canada Go Association.

The matches are open to all children age 14 and under with current level of 25 kyu to 1kyu.

All ranking exams consists a total of 5 games.

Groupings:

25k raising to 20k (win at least 3 games out of 5)

20K raising to 15K (win at least 3 games out of 5)

15K raising to 10K (win at least 3 games out of 5)

10K raising to 5K (win at least 4 games to be 5K, win 3 games to be 7K)

5K raising to 2K (win 5 games to be 2K, win 4 games to be 3K)

2K raising to 1D (Win 5 games to be 1D, win 4 games to be 1K)

## Children Schedule:

Sunday

9:30 am Registration Begins

10:00 am to 11:00 Round 1

11:00 am to 12:00 pm Round 2

12:00 pm to 1:00 pm Lunch

1:00 pm to 2:00 pm Round 3

2:00 pm to 3:00 pm Round 4

3:00 pm to 4:00 pm Round 5

4:00 pm to 5:00 pm Go seminar for kids

5:00 pm to 5:30 pm (Small Go items auction & Awards Ceremony)

More detailed information on rules and regulations can be found on the Golden Key's website:

[http://www.goldenkeycc.com/2014-gta-go-tournament.html?mc\\_cid=e279193e7e&mc\\_eid=4b89b15aa9](http://www.goldenkeycc.com/2014-gta-go-tournament.html?mc_cid=e279193e7e&mc_eid=4b89b15aa9)

## Prize

Adult:

Top Three Trophies and Cash Prize

Top in each category: Medallion

Children:

Top Three Trophies

Top in each category: Medallion

## Tournament Rules

Adults

6 rounds - Swiss MacMahon

Japanese rule, Komi 6.5

3 games first day, 2 games second day

30 minutes per player

Byo-yomi: 25 moves per 10 minutes

Children

5 rounds - Swiss MacMahon

Japanese rule, Komi 6.5

5 games on Sunday

25 minutes per player

Byo-yomi: 25 moves per 10 minutes

# Anime North Go Cup

Date: Saturday, May 24, 2014 from 8:00 AM to 9:00 PM (EDT)

Location: Anime North convention in the International Plazza Hotel - 655 Dixon Rd Toronto, Ontario.

Fees: \$45 CDN/USD for Saturday pass at the convention. Passes can be purchased on the Anime North website. I recommend pre-registering to avoid the long registration line the day of. Passes are to be picked up at the Toronto Convention Centre (across the street). More details on registration can be found here: [http://animenorth.com/live/index.php?option=com\\_content&view=category&layout=blog&id=43&Itemid=67](http://animenorth.com/live/index.php?option=com_content&view=category&layout=blog&id=43&Itemid=67) and <http://www.eventbrite.com/e/anime-north-go-cup-tickets-11035522545>

## Rules:

Canadian rules with Japanese scoring

Board Size - 19x19

Time settings - 25 minutes main time/3X30 seconds byo-yomi.

## Tournament Schedule

8:00 AM to 10:00 AM: Registration and Setup

10:00 AM to 12:00 PM: Round 1

1:00 PM to 3:00 PM: Round 2

3:00 PM to 5:00 PM: Round 3

7:00 PM to 9:00 PM Round 4

# 2014 Canada West Haihua Cup Go Tournament

Location: Taiwanese Cultural Center, Vancouver BC.  
Director: Cathy Li  
Registration: Thursday, May 1, 2014 - Thursday, May 15, 2014  
Date: Friday, May 16, 2014

May 18th 2014 9:00 am at  
Taiwanese Cultural Center, Vancouver BC.  
8853 Selkirk Street V6P 4J6

You should both PRE-REGISTRATION with this tournament, and by e-mail or telephone is strongly recommended and we need your Name (first and last), Rank, CGA or AGA ID (if any), Email, Telephone, Need Lunch or Not, Birth-date(for student only).

REGISTRATION FEE is CA\$20 for adults, CA\$15 for student. For registration after May 15th add \$10.

ABOUT LUNCH : We will offer lunch box at CAD\$8 with Three choices as follows:

- A) Deep fried chicken nuggets rice meal
- B) Marinate pork chop rice meal
- C) Assorted Vegetables& tofu rice meal

Any player who need lunch box must clearly order (A or Bor C) during registration by Emailing and no late than May 15th.

More information?

contact Cathy Li at [cathyLi11802@hotmail.com](mailto:cathyLi11802@hotmail.com) or 604-638-9178, 778-892-7377

# Canadian Open 2014

When: June 28th to July 1st

Where: 8853 Selkirk street Vancouver BC ( Taiwanese Culture Center)

How to register:

Go to <http://go-canada.org>

Click on the “league” or “members” to go to the part of the CGA site that requires login. If they are not already CGA members they will need to go through the registration step first. At that point they will be prompted for their log in information.

Click on the “tournaments” section.

Select the Canadian open 2014

Click “register”.

The actual fees will be collected on site the first morning, but it is important players pre-register so we can plan properly for who will be attending. Also the player list from this registration loads directly in the pairing program (and the results feed back in to the CGA ratings), so all players will need to register here to participate.

Fees:

Participate main tournament and Pair Go Adult :\$110 (include 4 days lunch), Youth \$95(include 4 days lunch),

Participate main tournament Adult :\$90 (include 3 days lunch), Youth \$75 (include 3 days lunch).

Prize:

Champion \$1000, Second place \$500, Third Place \$200,

Every group have different prize.

Schedule:

June 28th:

9:00 Register and Round 1; 2:00pm Round 2

June 29th:

9:30 Round 3; 1:30pm Round 4

June 30th:

9:30 Round 5; 1:30pm Round 6. Banquet 7:00pm

July 1st:

9:30 Pair Go, Top division tie breaks:

Stay tuned for more details in the next couple months.

# Report on The 4th Brock Go Tournament

By Thomas Wolf

Edited by Ben Mantle and Nicholas Zacharewicz

With twenty-three players of all ages and playing strengths, the 4th annual Brock Go Tournament was a lot of fun!

Great weather in addition to free refreshments and more prizes than players made our tournament a successful event that all attendees could enjoy. Twenty-three players from Toronto, Hamilton, London, and St. Catherines were divided into four divisions: Five players in the 4d-7d division (including two 7d and one 6d), five in the 2k-3d division, nine in the 9k-3k division, and four in the 10k+ division.

During intermissions the long corridors of the building were a great race track for the eight participating children.

The winners in each division were:

4d-7d - XaioFei Deng (7d) with 4 wins

2k-3d - Peter McMain (2k) with 3 wins

9k-3k - Andy Begbie (4k) with 4 wins

10K+ - Owen Sedgwick (12k) with 2 wins

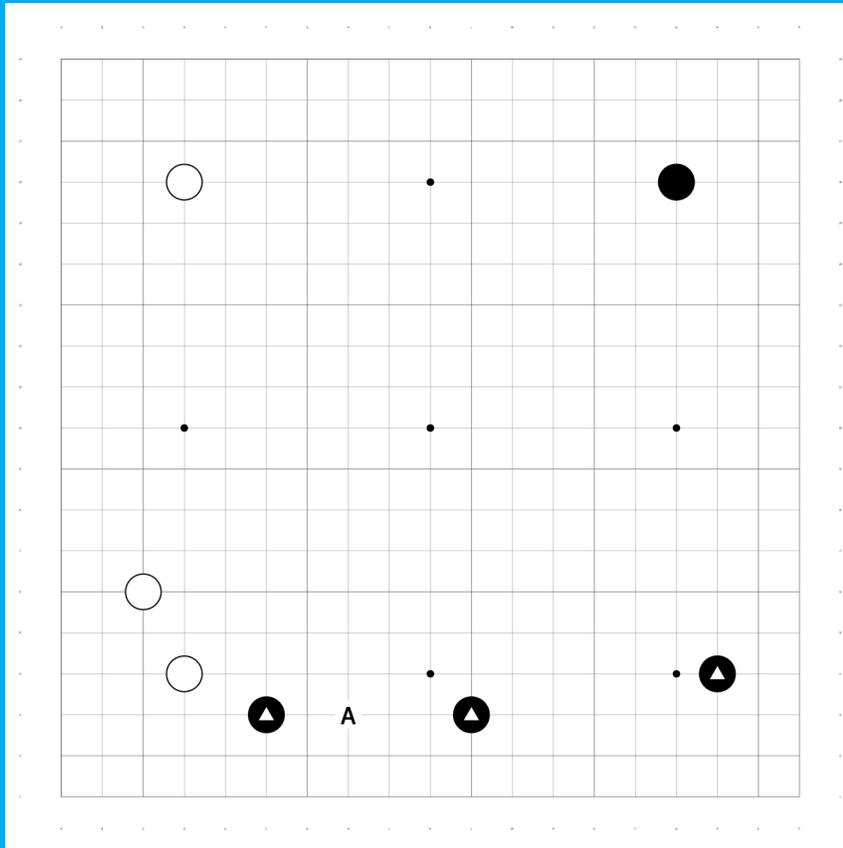
The tournament was free, but we received donations, such as books and chocolate, and handed them out as prizes to everyone, not just prize-winning top players . There were some really entertaining games, including Oliver Wolf's half-point win over James Sedgwick.

We hope to see you at the next Brock Go Tournament!



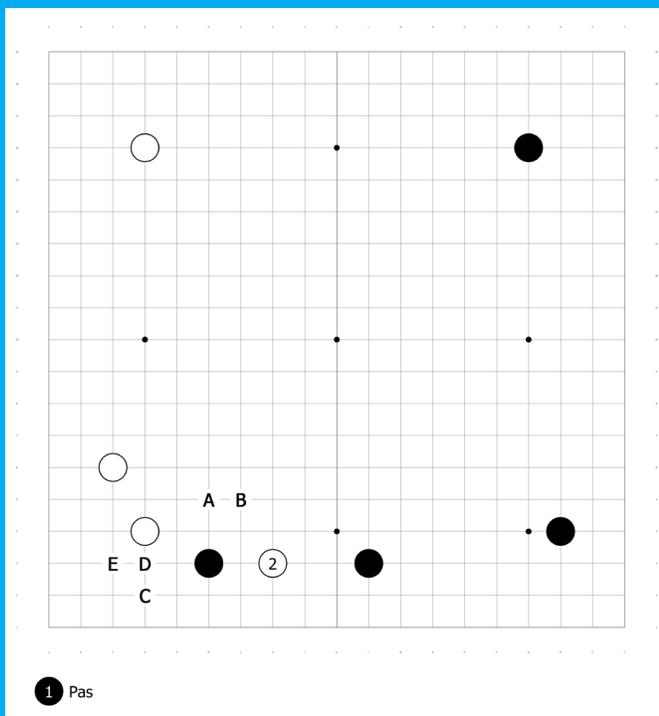
# An Unexpected Knight Jump

An analysis by James Sedgwick  
Compilation by Matthew Mennie

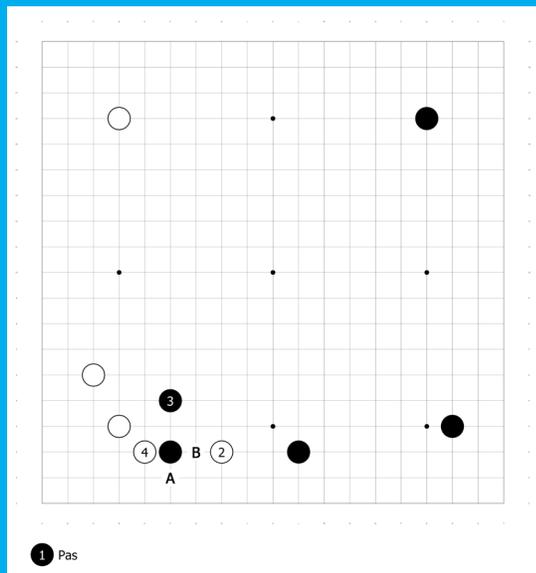


Most players will be familiar with the formation made by the triangled stones. This is known as the mini-chinese opening. As the position stands, a white invasion at A doesn't seem to be the most urgent point, but later in the game this can become very big.

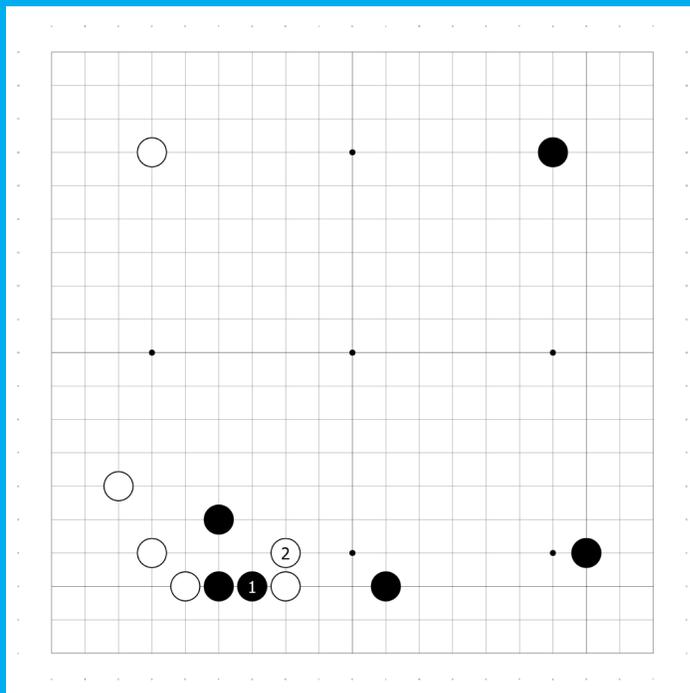
Here we will examine some follow ups from this invasion. I drew ideas for this analysis from [gogameguru.com](http://gogameguru.com) (The level up to 5 dan series of videos), and [badukmovies.com](http://badukmovies.com)



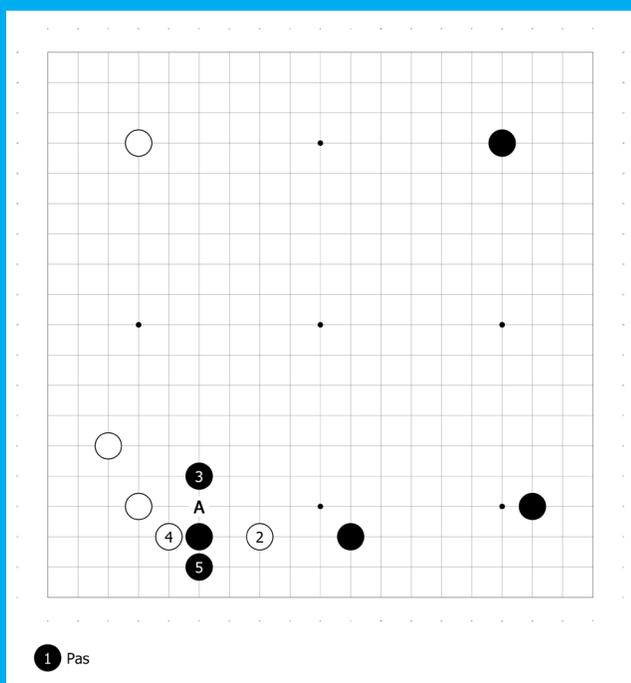
From here we will analyze A & B. Moves at C, D, & E are also possible, but won't be examined here. A is the most natural move, and we will look at it first.



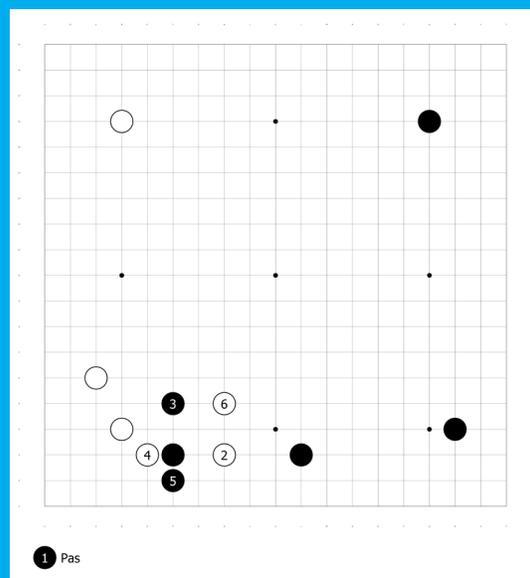
After the black jump, white has this nice bump. Black can choose between A & B.



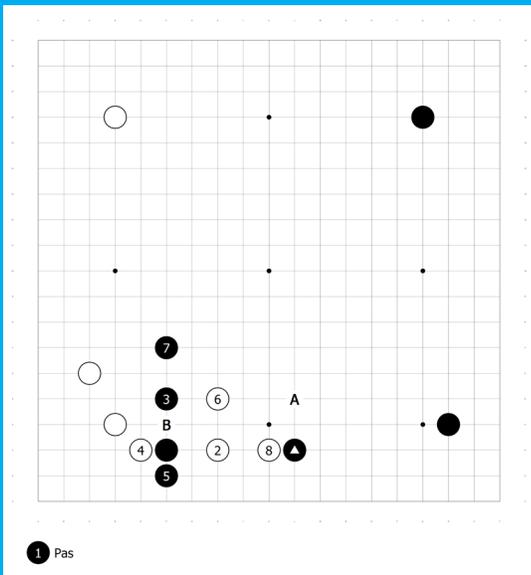
This white move feels good, and now it is harder for black to act in the corner. A fight will follow, but white can be satisfied with this.



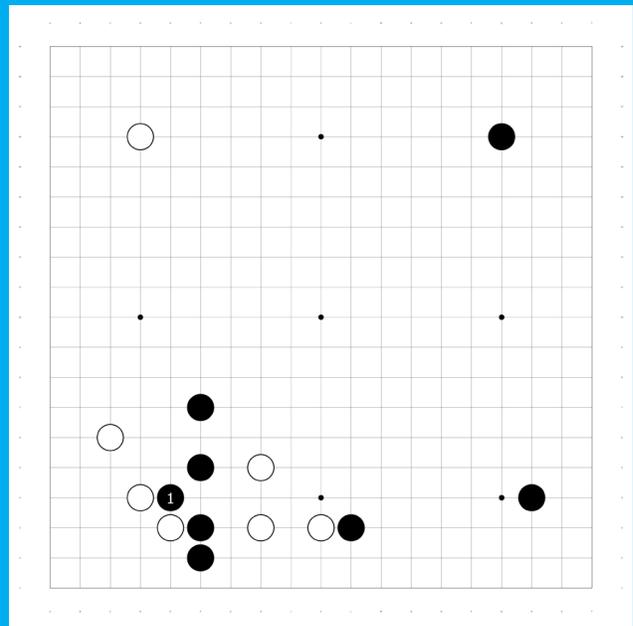
Black really wants to play here. It has a big impact on the white corner. However it leaves a serious weakness at A. White can take advantage of that as follows.



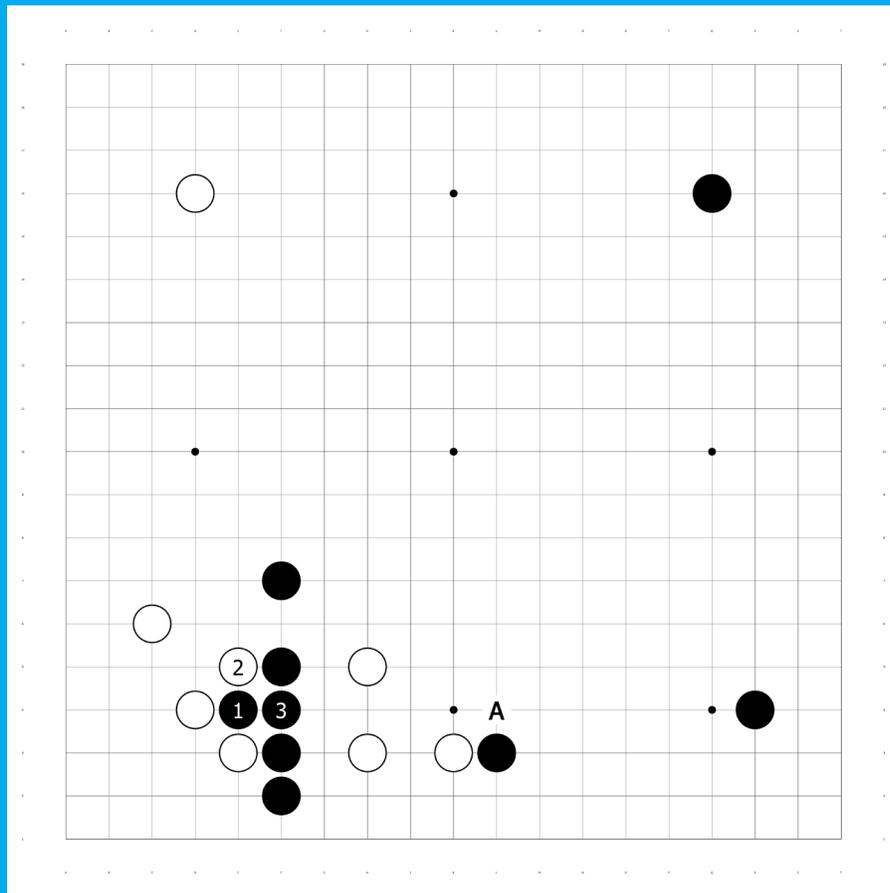
First jump, then..



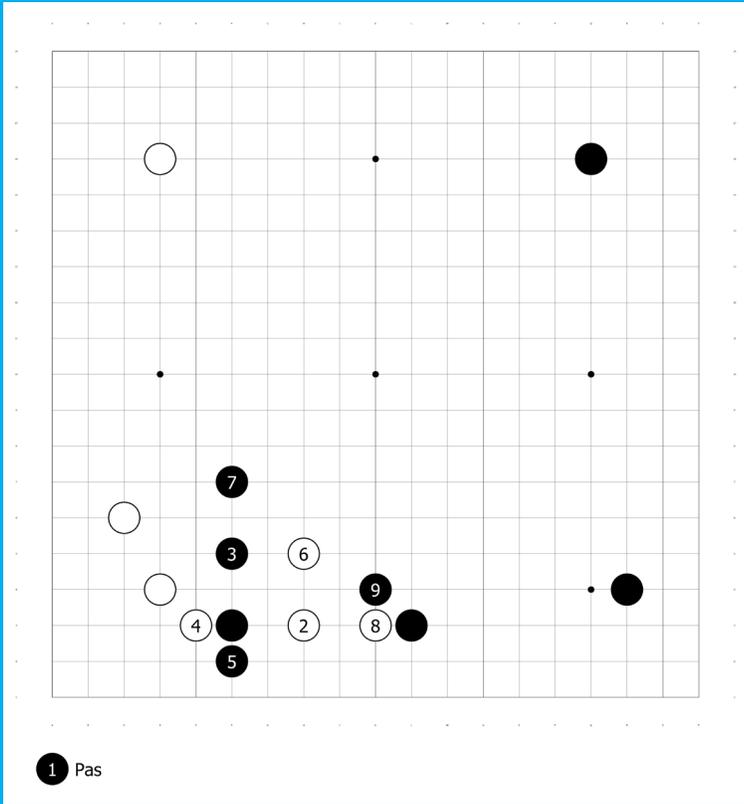
White has this tesuji. A is also often played, but it doesn't activate the weakness at B. Here the move at B and some second move against the triangled stone become miai.



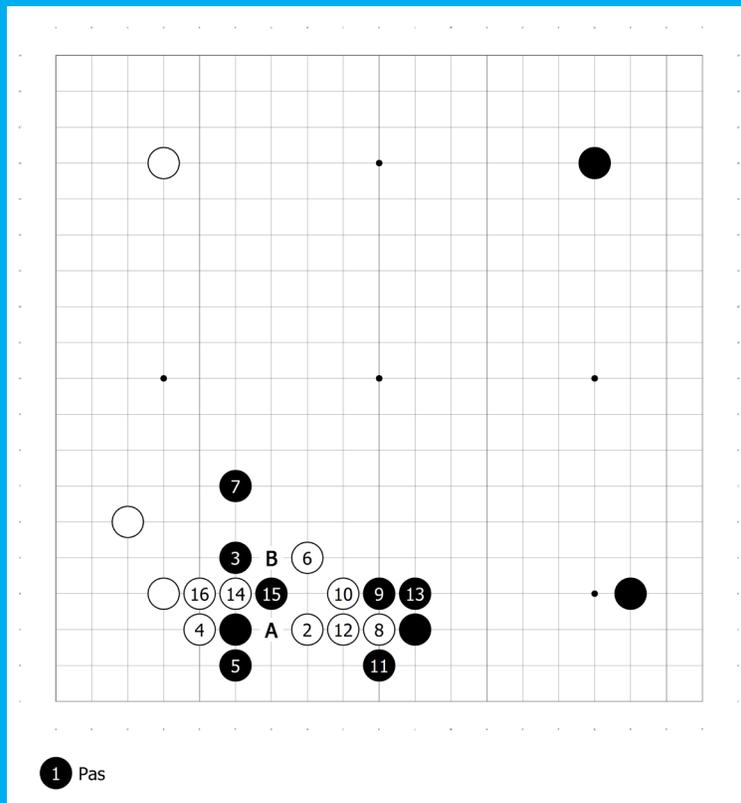
If black defends...



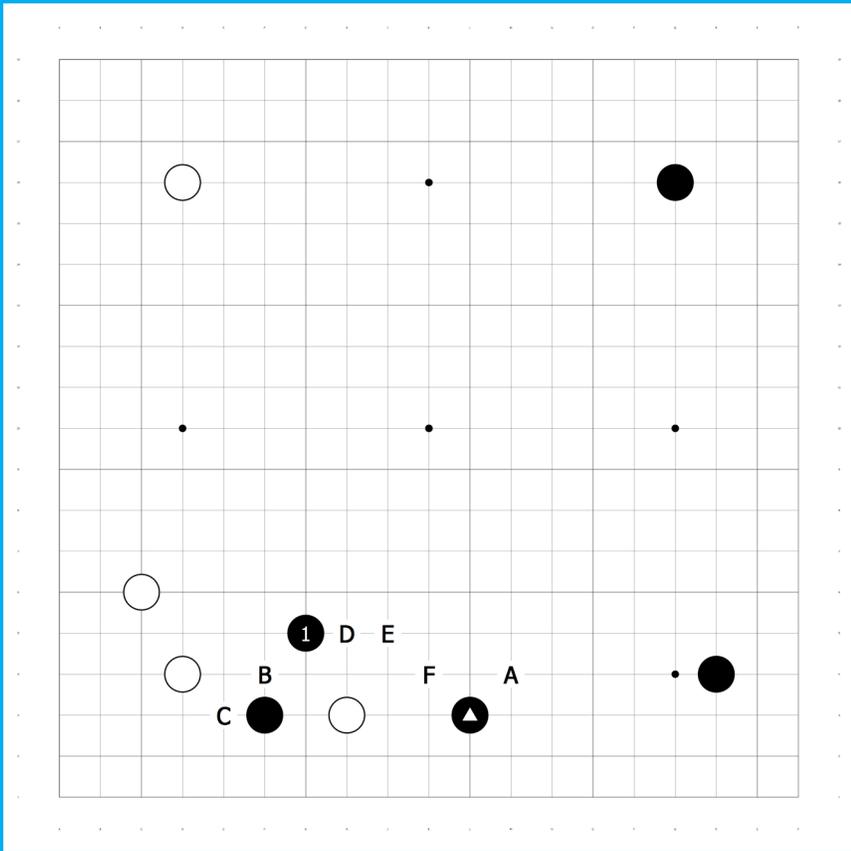
White takes sente and can be satisfied to get the large point at A.



We see the variation if black defends the cut on the previous page.



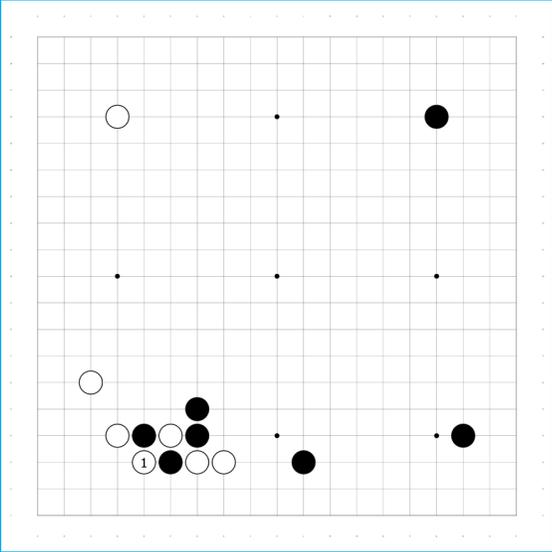
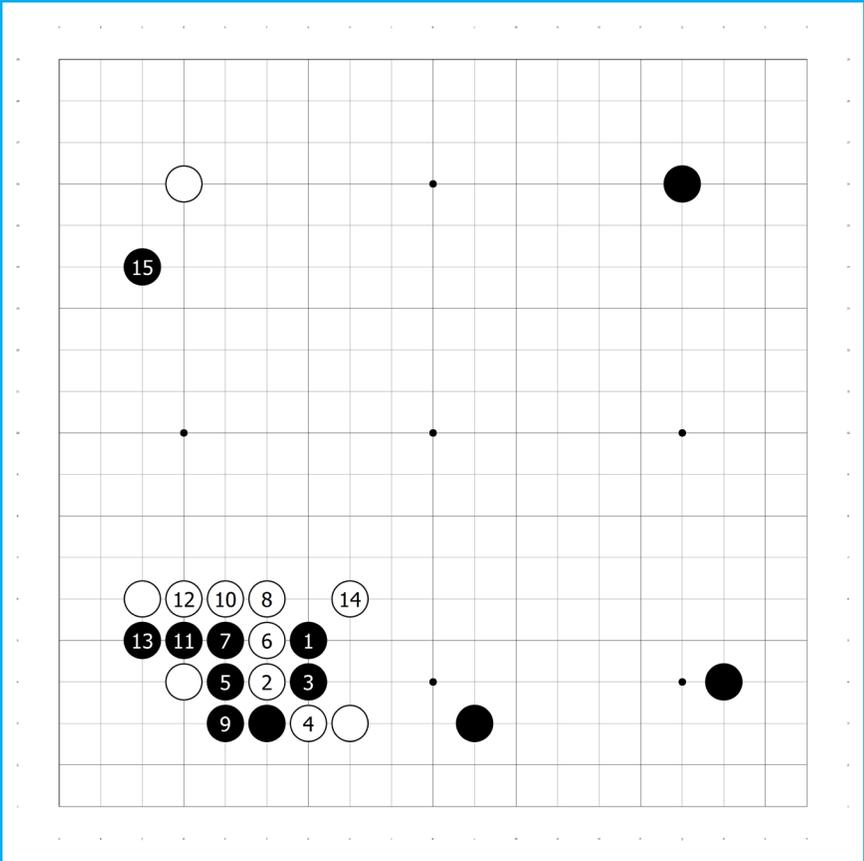
Black cannot protect A & B.



This knight's move is surprising. I saw it analyzed where the black triangled stone was at A instead; the knight's move has been popular in that case recently. What do you think, does it still work well as here when triangle is low?

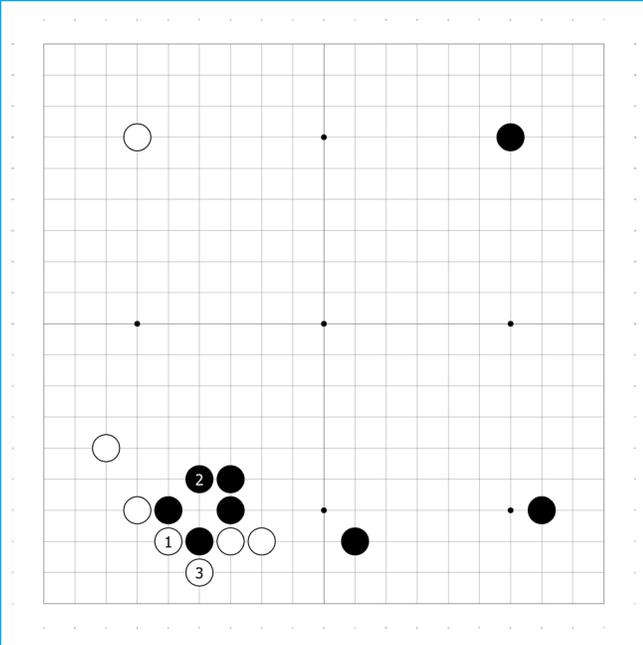
The first thing to check is what if white cuts at B. Also, what if what if white C?

Given B and C don't work well, it seems white will move out with D, E, or F. A fight can be expected. To me this seems to fit with the fighting oriented min-chinese opening, what do you think?

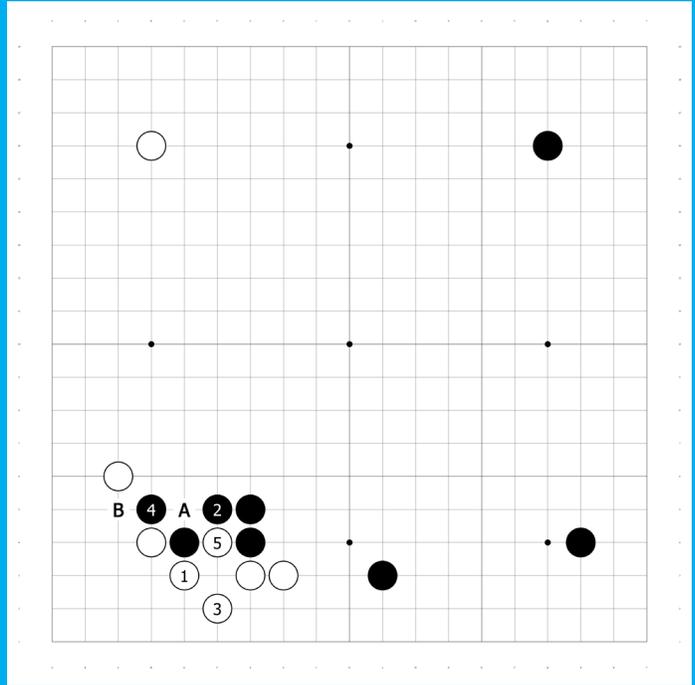


What if white tries this?

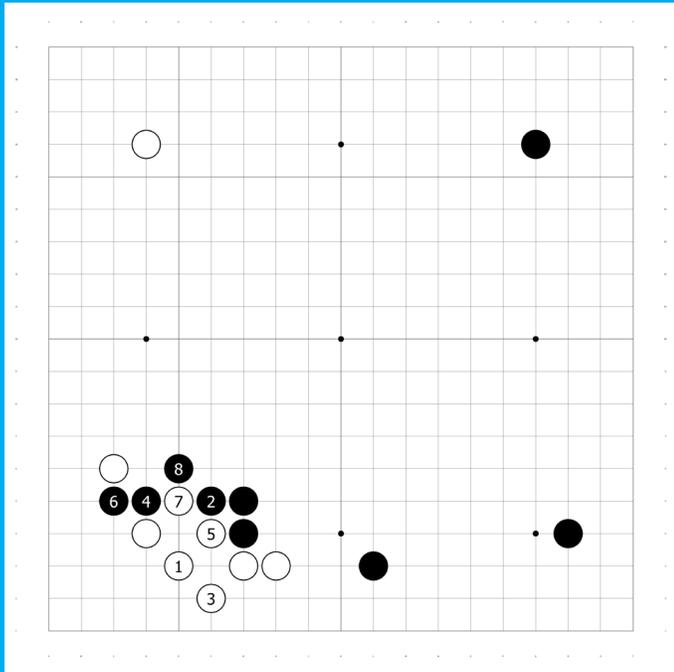
Even though white is thick and got to take two stones, Black can be satisfied with his large corner, and having gotten sente to take the large point that reduces white's moyo.



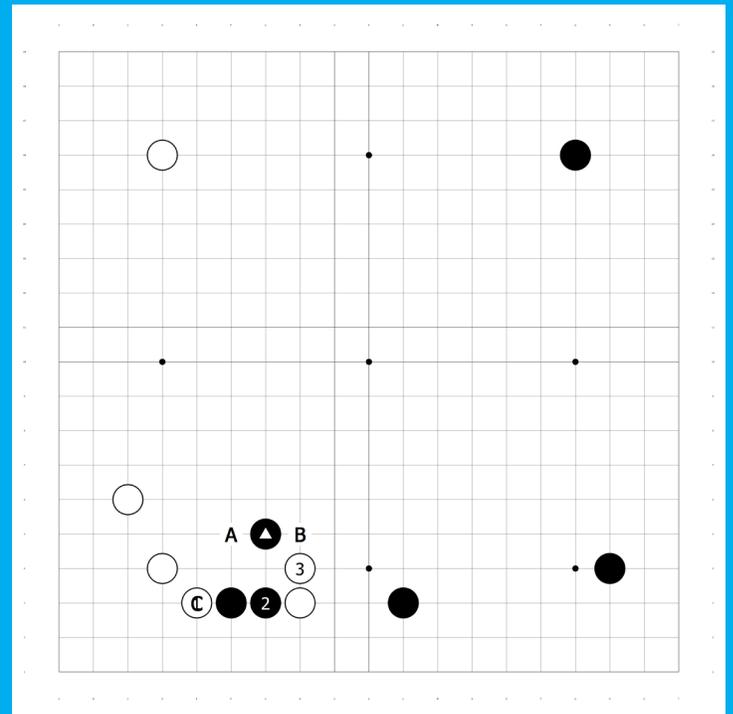
There are no ko threats in the open, so black cannot cut and fight the ko. However...



Black must not connect at A. White would connect at B and be very happy with their large corner. Instead black must play B.



Now it is white's turn to be unable to play a ko, and if white cannot cut this is a good result for black; the left side has turned in to black influence.



Going back to the first diagram on page 19: Now the triangled stone seems to work much better than A, since now black can block at B. So in this case C doesn't seem to be a very good move.

Please see the attached SGF file if you would to play out the variations.

# Nihon Kiin Summer Camp

The Nihon Kiin, the Tokyo Japanese Go Association, is organizing a summer camp. It is a 10 days intensive program starting 26th August 2014. Players ranked 10 Kyu to high Dan level are able to attend. For more details see the attached documents. This looks like a great chance to visit Japan and see the Nihon Kiin on it's 90th anniversary.

